



**Nash County**

*Recreation & Senior Services*

**Adult Futsal League**

**Rules and Regulations**

(Revised 01/05/2022)

**Any rules may be changed without notice to program participants. If a change is made, each team will be notified as soon as it is necessary**

**1. Number of players**

- 4v4 (including goalie)
- The Maximum amount of players is 10 Players, The minimum amount of players is 5 Players
- 3 players must be present to play. There will be a 5 minute grace period for a team struggling to field enough players.
- **An illegal player is defined as:** a player participating under an assumed name and/or playing for a team in which he/she is not on that team's roster; or playing on more than one team in the same division.
- **An ineligible player is defined as:** a player who does not meet the requirements of the NCPR code of conduct; or playing while under suspension.

**NOTE:** Any team found to be playing illegal players must forfeit the present game, and all games players have played. Those players will be suspended from league play for the remainder of the year, and the manager will be suspended from ALL league play for the next 2 scheduled games

**2. Ball**

- Official Futsal Ball

**3. Substitutions**

- Unlimited "on the fly" substitutions. Must occur on the touchline at mid court, must not interfere with play.
- A player may only enter the game after the player they are replacing has left the field of play. Failure to do so results in a caution and an indirect free kick is taken from where the ball was situated when the game was stopped to caution the player.

**4. Equipment**

- All players must wear flat-soled indoor soccer shoes or Athletic shoes. CLEATS are not permitted.
- Shin Guards are REQUIRED.
- Goalie will wear a pennie provided by the Recreation Department or if goalie has a different colored shirt.
- Goalie gloves and/or knee pads are optional

**5. Duration of Play/Time Outs**

- Matches will consist of two (2) twenty (20) minute halves.
- Teams are entitled to a 1 minute time-out in each half.
- A time out may be requested at any time BUT ONLY permitted when the team is in possession of the ball.
- When time out is granted, the players MUST remain on the playing court. If they wish to receive instructions, this must be done at the touch line at the level of the team bench. The coach MAY NOT enter the playing court.
- A team which does not request a time-out in the first half of the game, is still only entitled one time-out in the second half.
- **Mercy Rule** - If a team is up by eight (8) points at or within the last Five (5) minutes of the GAME, the match will be called

**6. The start of Play-Kick Off**

- A coin toss will decide kick off.
- The ball is in play when it is touched and moves forward.
- All players of the opposing team must be at least 10 feet from the ball until it is in play.
- A goal may not be scored directly from the kick-off

**7. Ball Out of Play**

- If the ball passes completely over the touch line or goal line, the restart is a kick-in, goal clearance or corner kick.
- If the ball hits the ceiling, basketball hoop, or the basketball board, the game is restarted by a kick in, awarded to the opposing team or the one that last touch the ball. The kick-in is taken closest to where the infraction occurred. .
- Players taking the kick in cannot step into the field while kicking the ball back into play.
- A goal MAY NOT be scored directly from a kick in.

#### 8. 5 –Second Restart Rule

- A restart must occur within 5 seconds of **placing the ball** for a free kick, corner kick, or goal clearance once the defenders have given the required 10 feet (if restart not performed within 5 seconds, and indirect kick for opposing team will be awarded)
- GOALKEEPERS must release the ball 5 seconds after gaining possession.
- GOALKEEPERS may not throw the ball over the half line.

#### 9. Goalkeeper/ Clearance

- When the whole ball completely crosses the end line, the goalkeeper, standing within his/her own penalty area, shall **only throw** it back into play (there are no goal kicks).
- The ball shall be thrown from any point inside the penalty area (blue line) by the goalkeeper.
- Goalies can only use their hands within the designated goal box which will be taped on the floor
- He/She may not play the ball a second time unless it has been touched by an opponent or crossed the halfway line. (There are no mid-court restrictions)
- GOALS may not be scored from a keeper’s goal clearance. (From the Goalkeepers Throw, He/She may not throw it into the other goal.)
- Goalkeepers are **not allowed to punt** or drop-kick the ball.
- **In the last 2 minutes of a game, the goalie can play forward**

#### 10. Corner Kicks

- A goal may be scored directly from a corner kick.

#### 11. Pass Back Rule and Restrictions

- A player may pass the ball back to the keeper using his/head, chest, knee etc. Provided that he/she receives it after the ball has crossed the halfway line or has been touched or played by an opponent. **The goalkeeper may not receive the ball from a kick-in with hands.**

#### 12. Offside: There is no offside.

#### 13. Slide Tackling

- Sliding is permitted by goalkeepers in the penalty are provided he/she does not endanger the safety of the opponent.
- **PLAYER MAY NOT SLIDE TACKLE AROUND AN OPPONENT**
- Referees will use discretion for normal keeper play in the penalty area.

#### 14. Misconduct

- Any contact, regardless of intent, that puts an opponent off balance and at risk of falling is also a foul in futsal.
- Kicking or attempting to kick an opponent
- Tripping or attempting to trip an opponent
- Jumping at an opponent
- Charging at an opponent
- Pushing an opponent
- Striking or attempting to strike an opponent

- **Indirect Kicks**
- **All other fouls are indirect**

#### 15. **Accumulated Fouls**

- The first 5 accumulated fouls committed by each team are recorded by the referee/timekeeper on the match report.
- The defending players may form a wall and must give the appropriate distance
- Kick is taken from the point of the infraction
- At the **6<sup>th</sup> Accumulated Foul**, the defending team may not form a wall. All players should remain in the court behind the imaginary line that is level with the ball, parallel to the goal line and outside the penalty area.
- The kicker must shoot and not pass the ball.
- The goalkeeper has to be inside the penalty area & stay on the goal line (like any other Penalty Kick).

#### 16. **Fouls/ Ejections**

- All players shall be responsible for taking reasonable precautions when initiating contact. Overly aggressive play or unnecessary contact will constitute in a foul.
- **Any player receiving a yellow card must come off the court and cannot return for the duration of the half (may be substituted).** Any player receiving a red card **is ejected** from the remainder of the game and must leave the court/ gymnasium immediately. Player is not allowed to play (or be allowed at Gym) for the next game. Players receiving yellow cards in consecutive games will be suspended for the next game.
- **Players receiving more than 3 yellow or 2 red cards during the season will face a 1 year suspension from the sport, based on the severity of the Violation. all Violation and penalties are reported to Recreation Department.**
- Ejection from the game by the referees and or staff member. A player who is ejected from a game will be required to leave promptly and If a player does not wish to leave after ejection, the player will be consider as trespassing and the police will be called the referee will forfeit the game.
- If a player is ejected for the second time, he may be suspended for the **remainder of the season**. If circumstances so warrant, player may be suspended from participation in any competitive program, and facility of the Nash County Parks and Recreation Department indefinitely!

#### 17. **Free Kicks**

- Opposing players must give 10 feet on all free kicks or be cautioned (re-kick).

#### 18. **Tie Breakers**

- Ties will stand as final for league play. Final standing will follow the following tiebreaker format.
- **Head to Head**
- **Most Points**
- **Goal Differential**

#### 19. **Tournament**

- Each league will have a post-season single elimination tournament that will begin at the conclusion of the regular season. It is the manager's responsibility to pick up schedules or call the Recreation Department following the regular season.
- When a winner is necessary
- Two overtime periods of 5 minutes each
- If tie persist, we will continue overtime periods of 5 minutes each with Golden Goal Rule in affect.

#### 20. **Protest**

- Allowing players to play who are not on your roster may result in forfeiting the game.

- Only the opposing team may protest illegal players. Protest of illegal player(s) may be done before or during the game (the game will be played under protest)
- Protest must be reported to the referee and site supervisor
- Written documentation of the protest must be received within 24 hours of the protest to the Recreation Department.
- Referee's decisions are final. No protest will be allowed concerning interpretations of rules by the referee

**21. Awards**

- Regular season champions will receive an awards
- Post-Season Tournament Champions will receive an award
- Post-Season Runner-Up will receive an award