

Tar River Youth Softball League 10U

Official Babe Ruth Softball rules govern play with the following exceptions:

- Face masks are required on all batting helmets. This is a Babe Ruth rule.
- 10U are required to wear fielder's masks when playing any position in the infield. The
- The home team is required to provide 2 new balls for the game.
- Game length: 6 innings or 1 hour and 30 minutes time limit; no new innings after 1 hour and 25 minutes. There will be no time limit in the championship game.
- Courtesy runner: mandatory for catcher with 2 outs; shall be last player declared out.
- 10 Run Mercy Rule in effect. The game will be called if at the completion of 4 innings the visiting team is ahead by 10 runs or 3 ½ innings if the home team is ahead by 10.
- Tar River Softball League teams will always use a continuous batting order. Players are not allowed to sit out 2 consecutive innings. Players must play 2 innings within the first 4 innings.
- Innings shall consist of 3 outs or maximum of 5 runs for first 3 innings; during the 4th, 5th and 6th innings runs will be unlimited through ten batters.
- Ten (10) defensive players are allowed during tournament play. During the regular season we will play with (10) players on defense.
- Time will be called only by the umpire when the lead runner is stopped or abandons their effort to advance. Bringing the ball to pitcher's mound, home plate, or a player calling time does not constitute time. If the defense makes a play on any other runner, then the lead runner is free to run. This will be up to the judgment of the umpire.
- On league schedule, home team is listed last and shall occupy 3rd base dugout.
- Two umpires must be used for all regular season and tournament games.
- You may play with as few as 7 players without penalty!
- Pitching rubber will be set at 35ft.
- A pitcher may only pitch 3 innings per game. No more than 9 innings per week. A week constitutes as Monday-Sunday. (1 pitch constitutes as an inning). Coaches are strongly encouraged to focus on pitcher development and to take every opportunity to allow maximum participation in pitching.
- Stealing is allowed once the pitcher has released the ball
- Batters are not allowed to advance on a dropped 3rd strike.
- Coaches are allowed two mound visits during an inning. On the second mound visit a pitching change must be made.
- Tie Breaker Rules: (Tournament Games Only)
At the conclusion of 6 innings of play or the 1 1/2-hour time-limit if there is a tie, the following tie breaker will be in effect.

Tie Breaker Rule: At the start of each half inning until a winner is determined, the offensive team will start with a runner on second base who will be the last recorded out from the previous inning. The game will then continue to be played as a regular baseball/softball game.

- The game clock will start at the conclusion of the coaches meeting.